

3D I

DMD 1043

DEGREE PROGRAM COURSE DESCRIPTIONS

The student aspiring to become an artist, designer or other professional using 3D computer graphics will be able to create, generate or integrate 3D computer graphics. The student will demonstrate a fundamental understanding of how the computer can be used to create 3D computer renderings. These renderings could be related to either technical design, fine art or applied art. Emphasis will be on using application software (primarily 3D modeling and rendering programs) in the development of modeling logos, 3D scenes, textures, lighting, atmosphere effects, and basic animation.

PREREQUISITES?

ENGL 0203, adequate placement score, or by meeting determined placement measures

CREDIT HOURS

3